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|  | **English** | **Math** | **RE** | **Science** | **Geography** | **Art** | **DT** | **ICT** |
| Summer Term 1 | Narrative – Story writing– 2 weeks Explanation texts Poetry – 1 week | FractionsPlace valueShapeFour operationsDirectional language (ICT)Measurement | Baptism, saints and followers | Living things and habitats.Wild animals in the UK and comparing them to the animals we have previously looked at. Animals and their offspring. Plants -Weather Chart for next term | Looking at animals from around the world and where they live.Focus – habitatsHistory – George and the Dragon – England’s flag | Land Art and Sculptures Focus – Andy Goldsworthy and Barbara Hepworth | Design, make and evaluate a habitat. | Understand what algorithms are and that programs execute by following precise and ambiguous instructions. Create and debug simple programs.Use logical reasoning to predict the behaviour of simple programs. This unit prepares children for using Turtle Logo on screen, but links well to shape and direction in Maths.  |
| Summer Term 2 | Play scripts ( 2 weeks) Narrative (2 weeks) Take one book ( 2 weeks)  | TimePlace ValueVolume and measurementconsolidation and application | Multicultural ChristianityValues – Forgiveness, compassion, courage, joy and peace | Ongoing - Plants Ongoing - Seasonal changes3 - Healthy Eating1 - Parts of the body.  | Looking at animals from around the world and where they live. | Animal collages, silhouettes and paintingCreating animal puppetsArtist - Kandinsky | Creating moving puppets | (Continue from above if needed)  |