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|  | **English** | **Math** | **RE** | **Science** | **Geography** | **Art** | **DT** | **ICT** |
| Summer Term 1 | Narrative – Story writing– 2 weeks  Explanation texts  Poetry – 1 week | Fractions  Place value  Shape  Four operations  Directional language (ICT)  Measurement | Baptism, saints and followers | Living things and habitats.  Wild animals in the UK and comparing them to the animals we have previously looked at.  Animals and their offspring.  Plants  -Weather Chart for next term | Looking at animals from around the world and where they live.  Focus – habitats  History –  George and the Dragon – England’s flag | Land Art and Sculptures  Focus – Andy Goldsworthy and Barbara Hepworth | Design, make and evaluate a habitat. | Understand what algorithms are and that programs execute by following precise and ambiguous instructions. Create and debug simple programs.  Use logical reasoning to predict the behaviour of simple programs. This unit prepares children for using Turtle Logo on screen, but links well to shape and direction in Maths. |
| Summer Term 2 | Play scripts ( 2 weeks)  Narrative (2 weeks)  Take one book ( 2 weeks) | Time  Place Value  Volume and measurement  consolidation and application | Multicultural Christianity  Values – Forgiveness, compassion, courage, joy and peace | Ongoing - Plants  Ongoing - Seasonal changes  3 - Healthy Eating  1 - Parts of the body. | Looking at animals from around the world and where they live. | Animal collages, silhouettes and painting  Creating animal puppets  Artist - Kandinsky | Creating moving puppets | (Continue from above if needed) |